LUNDS UNIVERSITET
Lunds Tekniska Högskola

Course syllabus

Teori i handling
Performing Theories

AFON25, 7,5 credits, A (Second Cycle)

Valid for: 2023/24
Faculty: Faculty of Engineering, LTH
Decided by: PLED A
Date of Decision: 2023-03-28

General Information

Elective Compulsory for: MARK2
Elective for: A4
Language of instruction: The course will be given in English on demand

Aim

The aim of the course is to deepen the students' knowledge about architecture theory and architecture related theories and their relation to the built environment.
The aim of the course is also to increase the students ability to perform, and in action investigate, theoretical issues in their own design.
The course aims to prepare students for resarch in architecture with a special emphasis on practice based research on architectural theory basis.

Learning outcomes

Knowledge and understanding
For a passing grade the student must

• be able to analyse theoretical issues and their meaning in the design of the built environmen.

• be well acquainted with the the main outlines architecture theory.

• present a personal and well performed design process according to the specific theme of the course.

• oriented in contemporary as well as historical architecture theory.

Competences and skills
For a passing grade the student must

• demonstrate the ability to interpret, analyse and question architecture theory

• demonstrate the ability to analyse artistic, architectonic and urban contexts, from backgrounds given by art- and och architecture theory.

• demonstrate the ability, personal as well as group wise, present and visualise design and redesign of different architectonical contexts.

• demonstrate the ability, orally, visually and in writing, communicate standpoints and proposals

Judgement and approach
For a passing grade the student must

• demonstrate a critical, independent and creative approach regarding the possibilities of different theories inherent possibilities to contribute to attractive and sustainable environments.

• take into account relevant scientific, societal, aesthetic and ethical aspects in ones reasoning with regard to the design of environments as well as objects and details.

Contents

The course has its focus on deeper understanding of architecture theories and aesthetics by practise, as well as by theoretical studies. The content of the course is thematically organised, i.e. for each course, a new theme is selected. The succession of themes improves the course, while the critical and reflective design process constitute the sustainable kernel of the course.

The tuition is carried out in the form of lectures, seminars, practice oriented assignments, fieldtrips, workshops and individual thesis work. The course is conducted in an innovative spirit regarding the development of tuition and examinations.

Examination details

Grading scale: UG - (U,G) - (Fail, Pass)
Assessment: Approved assignments, approved thesis and at least 80% attendance at seminars, lectures and group presentations.

The examiner, in consultation with Disability Support Services, may deviate from the regular form of examination in order to provide a permanently disabled student with a form of examination equivalent to that of a student without a disability.

Admission

Admission requirements:

- ATHA10 The Theory and History of Architecture II (Year 2) or ATHA25 The Theory and History of Architecture IV (Year 2)
- ATHF01 The Theory and History of Architecture V

- ATHF05 The Theory and History of Architecture VI
- ASBF05 The Fundamentals of Urban Design

The number of participants is limited to: 30
Selection: Completed university credits within the program. Within programmes where the course is given as a mandatory or elective mandatory course students are guaranteed admission. There after priority is given to students enrolled in programmes that include the course in the curriculum.

Reading list

- Literature is available through a digital course library, which is updated annually, as well as the reference literature below.
- Caillois, R., & Halperin, E. P. : The structure and classification of games. Diogenes, 3(12), 62-75. 1955.
- Rose, G. : Visual methodologies: An introduction to researching with visual materials. Sage, 2016.
- Van der Hoorn, M. : Bricks & balloons: architecture in comic-strip form. 010 Publishers., 2012.

Contact and other information

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Course coordinator: Sandra Kopljar, sandra.kopljar@abm.lth.se